**TASK 11**

Sending Mail with SmtpMail: Use a simple web form to demonstrate how to use the SmtpMail class in the .Net Framework.

**Webform1.Aspx code:**

<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="WebForm1.aspx.cs" Inherits="TASK11DEMOI.WebForm1" %>

<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml">

<head runat="server">

<title></title>

</head>

<body>

<form id="form1" runat="server">

<div>

<br />

<asp:Label ID="Label 1" runat="server" Text="TO"></asp:Label>

<asp:TextBox ID="TextBox1" runat="server"></asp:TextBox>

</div>

<p>

<asp:Label ID="Label 2" runat="server" Text="SUBJECT"></asp:Label>

<asp:TextBox ID="TextBox2" runat="server"></asp:TextBox>

</p>

<p>

<asp:Label ID="Label3" runat="server" Text="BODY"></asp:Label>

<asp:TextBox ID="TextBox3" runat="server" TextMode="MultiLine"></asp:TextBox>

</p>

<p>

<asp:Label ID="Label4" runat="server" Text="STATUS"></asp:Label>

</p>

<p style="margin-left: 280px">

<asp:Button ID="Button1" runat="server" OnClick="Button1\_Click" Text="SEND" />

</p>

</form>

</body>

</html>

**Webform1.Aspx.cs code:**

using System;

using System.Collections.Generic;

using System.Linq;

using System.Web;

using System.Web.UI;

using System.Web.UI.WebControls;

using System.Net.Mail;

namespace TASK11

{

public partial class WebForm1 : System.Web.UI.Page

{

protected void Page\_Load(object sender, EventArgs e)

{

}

protected void Button1\_Click(object sender, EventArgs e)

{

try

{

MailMessage mail = new MailMessage();

mail.To.Add(TextBox1.Text);

mail.From = new MailAddress("youremail@domain.com"); // Replace with your email

mail.Subject = TextBox2.Text;

mail.Body = TextBox3.Text;

SmtpClient smtp = new SmtpClient();

smtp.Host = "smtp.gmail.com"; // Replace with your SMTP server

smtp.Port = 587; // Replace with SMTP port

smtp.Credentials = new System.Net.NetworkCredential("username", "password"); // Replace with your credentials

smtp.EnableSsl = true;

smtp.Send(mail);

Label4.Text = "Email sent successfully!";

}

catch (Exception ex)

{

Label4.Text = "Error: " + ex.Message;

}

}

}

}

OUT PUT :

